# Provably Efficient Multi-Task Reinforcement Learning with Model Transfer

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#### Heterogenous Multi-Task Online Reinforcement Learning (RL)



- A group of assistive robots deployed to provide personalized healthcare services (Kubota et al., 2020).
- Question: If the robots receive similar yet nonidentical feedback, how can they learn to perform their respective tasks faster in an online RL setting?

## Multi-Player Episodic RL (MPERL)

• A set of *M* players (robots) concurrently interact with their respective environments, each represented as an Episodic MDP.



### The *ɛ*-MPERL Problem

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### The *ε*-MPERL Problem: formal setup

• *M* episodic, tabular, *H*-layered MDPs  $(\mathcal{M}_p)_{p=1}^{M}$  with shared stateaction spaces, and common initial distribution  $\delta(s_0)$ 

• For episodes 
$$k = 1, 2, ..., K$$
:

• For players p = 1, 2, ..., M:



- Player p interacts with  $\mathcal{M}_p$  with policy  $\pi^k(p)$  for one episode, obtaining trajectory  $\tau_p^k$
- All *M* trajectories  $(\tau_p^k)_{p=1}^M$  are shared among the players
- Collective regret:  $\operatorname{Reg}(K) = \sum_{p=1}^{M} \sum_{k=1}^{K} V_{p}^{\star}(s_{0}) V_{p}^{\pi^{k}(p)}(s_{0})$

Optimal value of player p Value of player p executing  $\pi^k(p)$ 

## Baseline: individual single-task learning

- Each player learns separately using a state-of-the-art online tabular RL algorithm, e.g., *Strong-Euler* (Simchowitz and Jamieson, 2019), achieving a collective regret of
  - (Gap-independent bound)  $\tilde{O}(M\sqrt{H^2SAK})$
  - (Gap-dependent bound)

$$\tilde{O}\left(\sum_{p=1}^{M}\left(\sum_{(s,a)\in Z_{p,\text{opt}}}\frac{H^{3}\ln K}{\Delta_{p,\min}}+\sum_{(s,a)\notin Z_{p,\text{opt}}}\frac{H^{3}\ln K}{\Delta_{p}(s,a)}\right)\right)$$

where 
$$\Delta_p(s, a) \coloneqq V_p^{\star}(s) - Q_p^{\star}(s, a), Z_{p,\text{opt}} = \{(s, a): \Delta_p(s, a) = 0\},\$$
  
$$\Delta_{p,\min} = \min_{\substack{(s,a) \notin Z_{p,\text{opt}}}} \Delta_p(s, a)$$

• Can we do better with inter-task information sharing?

## The benefit of multi-task learning

- (Wang, Zhang, Singh, Riek, Chaudhuri, 2021): in a multi-task multi-armed bandit setting, information sharing sometimes does not help, *information theoretically*.
- Example: For a fixed  $\varepsilon$  and  $\delta < \varepsilon/4$ , consider:



Claim: Any sublinear regret algorithm must have  $\Omega\left(\frac{M \ln K}{\delta}\right)$  regret, no better than the individual singletask learning baseline.

• Key observation: the benefit of multi-task learning depends on the interaction between  $\varepsilon$  and suboptimality gaps  $\Delta_p(s, a)$ 

### Key notion: subpar state-action pairs

• Subpar state-action pairs:

$$\mathcal{I}_{\epsilon} = \{(s, a): \text{ for some } p \in [M], \Delta_p(s, a) \ge \Omega(H\epsilon)\}$$



- $(s,3) \in \mathcal{I}_{\epsilon}; (s,2) \notin \mathcal{I}_{\epsilon}$
- Subpar state-action pairs are those amenable for inter-task information sharing

#### **Our results**

For  $\varepsilon$ -MPERL problems, assuming known  $\varepsilon$ :

- Our algorithm, Multi-Task-Euler(ε), achieves gap-dependent and gapindependent regret upper bounds
- We also show gap-dependent and gap-independent regret lower bounds, that nearly match the upper bounds for constant *H*

#### Our results: gap-independent bounds



#### Our results: gap-dependent bounds

For player p's contribution to the collective regret:

State-action pairs  $Z_{p,\text{opt}} \quad \left(Z_{p,\text{opt}} \cup \mathcal{I}_{\epsilon}\right)^{C}$  $\mathcal{I}_{\epsilon}$  $(Z_{p,\text{opt}} \cup \mathcal{I}_{\Theta(\epsilon/H)})^{C}$  $\mathcal{I}_{\Theta(\epsilon/H)}$  $H^3 \ln K$  $H^3 \ln K$  $H^3 \ln K$ Individual  $\Delta_p(s,a)$  $\Delta_{p,\min}$  $\Delta_p(s,a)$ Strong-Euler  $H^3 \ln K$  $H^3 \ln K$  $H^3 \ln K$ Multi-task-Euler( $\varepsilon$ )  $\overline{\Delta_p(s,a)}$  $\overline{M}^{\prime}\Delta_{p}(s,a)$  $\Delta_{p,\min}$  $H^2 \ln K$ H<sup>2</sup>ln K 1 Lower bound  $\Delta_p(s,a)$  $M \quad \Delta_p(s,a)$ s,a

### Multi-task-Euler( $\epsilon$ ): main ideas

• For each player *p*, Multi-Task-Euler(ε):

1. Maintains two model estimates for  $\mathcal{M}_p$ : (1) an individual estimate  $\widehat{\mathcal{M}}_p$  (2) an aggregate model estimate  $\widehat{\mathcal{M}}$ 

2. Performs a ``heterogeneous'' optimistic value iteration using both  $\widehat{\mathcal{M}}_p$  and  $\widehat{\mathcal{M}}$  to obtain  $\widehat{Q_p}$ , a tight upper confidence bound of  $Q_p^{\star}$ , and executes its greedy policy

 Similar algorithmic idea of ``model transfer'' has appeared in prior works, e.g., (Taylor, Jong, & Stone, 2008), (Pazis & Parr, 2016)

#### **Technical overview**

• Upper bounds: a new surplus bound in the multi-task setting:

$$\widehat{Q_p}(s,a) - \left(R_p(s,a) + \left\langle \mathbb{P}_p(\cdot \mid s,a), \widehat{V_p} \right\rangle \right) \le \widetilde{O}\left(\min\left(\sqrt{\frac{1}{n_p(s,a)}}, \epsilon + \sqrt{\frac{1}{n(s,a)}}\right)\right),$$

and combine with the ``clipping trick'' (Simchowitz & Jamieson, 2019)

• Lower bounds: combine the multi-task bandit lower bounds (Wang, Zhang, Singh, Riek, Chaudhuri, 2021) with a standard bandit-to-RL conversion

## Conclusion and open problems

- We study ε-MPERL, a new multi-task RL setting; this complements existing multitask RL settings (e.g., Brunskill & Li, 2013, Liu, Guo, & Brunskill, 2016, Pazis & Parr, 2016)
- We give upper and lower bounds on the collective regret that are nearly matching for constant episode length *H*
- Open questions:
  - Improve the dependence on *H* in the collective regret bounds
  - Improve the dependence on  $Z_{p,opt}$ , similar to recent works (e.g., Xu, Ma, & Du, 2021)
  - Extensions to RL with function approximation

Thank you!