

# Paper reading: Near-Optimal Representation Learning for Linear Bandits and Linear RL

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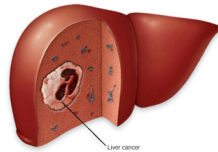
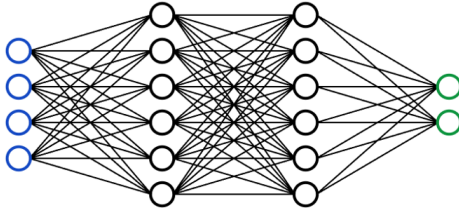
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## multi-task learning

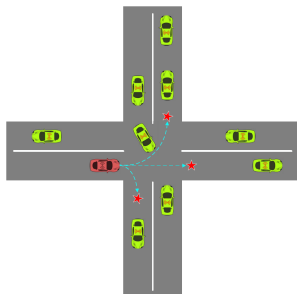
Given  $M$  learning tasks  $\{T_i\}_{i=1}^M$ , where all the tasks or a subset of them are related but not identical.

goal: improve the performance of multiple related learning tasks by leveraging useful information among them.

# example: computer aided medical diagnosis



## example: navigating unsignalized intersection



three navigation tasks, non-identical but related:

- going straight
- turning left
- turning right

How to encode the task relatedness into the learning model?

- Low-rank approach
- Task-clustering approach
- Task-relation learning approach
- Multi-level approach

- Linear stochastic bandit
- Multi-task linear stochastic bandit
- Multi-task reinforcement learning

# Linear stochastic bandit

Recall Multi-Armed Bandit model in the class

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**Algorithm 2** Multi-Armed Bandits

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**for**  $k = 0, 1, \dots, K - 1$  **do**

    agent takes action  $a_k$  according to  $\pi^k$

    agent receives a noisy reward  $r_k \in [0, 1]$ , with  $\mathbb{E}[r_k | a_k] = r(a^k)$ .

**end for**

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# Linear stochastic bandit - Learning model

decision set (given in advance):  $D_t \subset \mathbb{R}^d$

choose action:  $X_t$

observe reward:  $Y_t = \langle X_t, \theta_* \rangle + \eta_t$

where  $\theta_* \in \mathbb{R}^d$  (unknown),  $\eta_t$  noise, centered, tail constrained

goal:  $\max \sum_{t=1}^n \langle X_t, \theta_* \rangle$



## Linear stochastic bandit - OFUL algorithm

**for**  $t := 1, 2, \dots$  **do**  
     $(X_t, \tilde{\theta}_t) = \operatorname{argmax}_{(x, \theta) \in D_t \times C_{t-1}} \langle x, \theta \rangle$   
    Play  $X_t$  and observe reward  $Y_t$   
    Update  $C_t$   
**end for**

maximise reward  $\Leftrightarrow$  minimise regret

$$R_n = \left( \sum_{t=1}^n \langle x_t^*, \theta_* \rangle \right) - \left( \sum_{t=1}^n \langle X_t, \theta_* \rangle \right) = \sum_{t=1}^n \langle x_t^* - X_t, \theta_* \rangle$$

## Linear stochastic bandit

### Theorem (Self-Normalized Bound for Vector-Valued Martingales)

Let  $X_t$  be an  $\mathbb{R}^d$ -valued stochastic process. Assume that  $V$  is a  $d \times d$  positive definite matrix. For any  $t$ , define

$$\bar{V}_t = V + \sum_{s=1}^t X_s X_s^\top, \quad S_t = \sum_{s=1}^t \eta_s X_s$$

Then with probability at least  $1 - \delta$  for all  $t$ ,

$$\|S_t\|_{\bar{V}_t^{-1}}^2 \leq 2R^2 \log \left( \frac{\det(\bar{V}_t)^{1/2} \det(V)^{-1/2}}{\delta} \right)$$

## Linear stochastic bandit - confidence sets

$\ell_2$ -regularized least-squares estimate of  $\theta_*$ :

$$\hat{\theta}_t = \left( \mathbf{X}_{1:t}^\top \mathbf{X}_{1:t} + \lambda I \right)^{-1} \mathbf{X}_{1:t}^\top \mathbf{Y}_{1:t}$$

### Theorem (Confidence Ellipsoid)

With probability at least  $1 - \delta$  for all  $t$ ,  $\theta_*$  lies in the set

$$C_t = \left\{ \theta \in \mathbb{R}^d : \left\| \hat{\theta}_t - \theta \right\|_{\tilde{V}_t} \leq R \sqrt{2 \log \left( \frac{\det(\tilde{V}_t)^{1/2} \det(\lambda I)^{-1/2}}{\delta} \right)} + \lambda^{1/2} S \right\}$$

## Linear stochastic bandit - confidence sets

### Theorem (Confidence Ellipsoid Cont'd)

Furthermore, if for all  $t$   $\|X_t\|_2 \leq L$ , then with probability at least  $1 - \delta$  for all  $t$ ,  $\theta_*$  lies in the set

$$C_t = \left\{ \theta \in \mathbb{R}^d : \left\| \hat{\theta}_t - \theta \right\|_{\bar{V}_t} \leq R \sqrt{d \log \left( \frac{1+tL^2/\lambda}{\delta} \right)} + \lambda^{1/2} S \right\}$$

As comparison:

■ Dani et al. (2008):  $\left\| \hat{\theta}_t - \theta_* \right\|_{\bar{V}_t} \leq R \max \left\{ \sqrt{128d \log(t) \log \left( \frac{t^2}{\delta} \right)}, \frac{8}{3} \log \left( \frac{t^2}{\delta} \right) \right\}$

■ Rusmevichientong and Tsitsiklis (2010):

$$\left\| \hat{\theta}_t - \theta_* \right\|_{\bar{V}_t} \leq 2\kappa^2 R \sqrt{\log t} \sqrt{d \log(t) + \log(t^2/\delta)} + \lambda^{1/2} S$$

## Linear stochastic bandit - regret

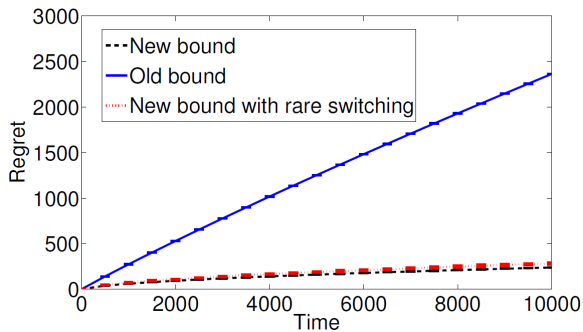
### Theorem

Assume that for all  $t$  and all  $x \in D_t$   $\langle x, \theta_* \rangle \in [-1, 1]$ , then with probability at least  $1 - \delta$  the regret of the OFUL algorithm satisfies,

$$R_t \leq 4\sqrt{td \log\left(\lambda + \frac{tL}{d}\right)} \left\{ \sqrt{\lambda}S + R\sqrt{d \log\left(1 + \frac{tL}{\lambda d}\right) + 2 \log \frac{1}{\delta}} \right\}$$

Almost matches lower bound by Rusmevichientong and Tsitsiklis, which is  $\Omega(d\sqrt{t})$

## Multi-task Linear stochastic bandit - regret



## Multi-task Linear stochastic bandit - Learning model

play  $M$  tasks concurrently for  $T$  steps each

decision set (given in advance):  $A_{t,i} \subset \mathbb{R}^d$

choose action:  $\mathbf{x}_{t,i}$  for  $i \in [M]$

observe reward:  $Y_{t,i} = \langle \mathbf{x}_{t,i}, \boldsymbol{\theta}_i \rangle + \eta_{t,i}$  for  $i \in [M]$

goal:  $\min \text{Reg}(T) \stackrel{\text{def}}{=} \sum_{t=1}^T \sum_{i=1}^M \left( \langle \mathbf{x}_{t,i}^*, \boldsymbol{\theta}_i \rangle - \langle \mathbf{x}_{t,i}, \boldsymbol{\theta}_i \rangle \right)$

where,  $\mathbf{x}_{t,i}^* = \operatorname{argmax}_{\mathbf{x} \in A_{t,i}} \langle \mathbf{x}, \boldsymbol{\theta}_i \rangle$ .

# Multi-task Linear stochastic bandit

Key assumption:

There exists a linear feature extractor  $\mathbf{B} \in \mathbb{R}^{d \times k}$  and a set of  $k$ -dimensional coefficients  $\{\mathbf{w}_i\}_{i=1}^M$  such that  $\{\boldsymbol{\theta}_i\}_{i=1}^M$  satisfies  $\boldsymbol{\theta}_i = \mathbf{B}\mathbf{w}_i$ .

Other standard regularity assumptions

$$\|\boldsymbol{\theta}_i\|_2 \leq 1, \forall i \in [M]$$
$$\|\mathbf{x}\|_2 \leq 1, \forall \mathbf{x} \in \mathcal{A}_{t,i}, t \in [T], i \in [M]$$



## Multi-task Linear stochastic bandit

How about we run OFUL algorithm for the  $M$  tasks independently?

Recall the confidence set from OFUL algorithm:

$$C_t = \left\{ \theta \in \mathbb{R}^d : \left\| \hat{\theta}_t - \theta \right\|_{\tilde{V}_t} \leq R \sqrt{d \log \left( \frac{1+tL^2/\lambda}{\delta} \right)} + \lambda^{1/2} S \right\}$$

# Multi-task Linear stochastic bandit - Multi-Task Low-Rank OFUL

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**Algorithm 1** Multi-Task Low-Rank OFUL

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- 1: **for** step  $t = 1, 2, \dots, T$  **do**
  - 2:     Calculate the confidence interval  $\mathcal{C}_t$  by Eqn 8
  - 3:      $\tilde{\Theta}_t, \mathbf{x}_{t,i} = \operatorname{argmax}_{\Theta \in \mathcal{C}_t, \mathbf{x}_i \in \mathcal{A}_{t,i}} \sum_{i=1}^M \langle \mathbf{x}_i, \theta_i \rangle$
  - 4:     **for** task  $i = 1, 2, \dots, M$  **do**
  - 5:         Play  $\mathbf{x}_{t,i}$  for task  $i$ , and obtain the reward  $y_{t,i}$
  - 6:     **end for**
  - 7: **end for**
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## Multi-task Linear stochastic bandit - confidence sets

optimism in the face of uncertainty principle

choose an optimistic estimation

$$\tilde{\theta}_t = \operatorname{argmax}_{\theta \in \mathcal{C}_t} \left( \max_{\mathbf{x} \in \mathcal{A}_t} \langle \mathbf{x}, \theta \rangle \right)$$

multi-task setting:

$$\tilde{\Theta}_t = \operatorname{argmax}_{\Theta \in \mathcal{C}_t} \left( \max_{\{x_i \in \mathcal{A}_{t,i}\}_{i=1}^M} \sum_{i=1}^M \langle x_i, \theta_i \rangle \right)$$

where  $\Theta \stackrel{\text{def}}{=} [\theta_1, \theta_2, \dots, \theta_M]$

## Multi-task Linear stochastic bandit - confidence sets

Suppose we have samples collected till  $t - 1$ , calculate by least-square problem:

$$\begin{aligned} \arg \min_{\mathbf{B} \in \mathbb{R}^{d \times k}, \mathbf{w}_{1..M} \in \mathbb{R}^{k \times M}} & \sum_{i=1}^M \left\| \mathbf{y}_{t-1,i} - \mathbf{X}_{t-1,i}^\top \mathbf{B} \mathbf{w}_i \right\|_2^2 \\ \text{s.t.} & \quad \left\| \mathbf{B} \mathbf{w}_i \right\|_2 \leq 1, \forall i \in [M] \end{aligned}$$

# Multi-task Linear stochastic bandit - confidence sets

## Theorem

With probability at least  $1 - \delta$  for all  $t$ , the true parameter  $\theta = \mathbf{B}\mathbf{w}$  is always contained in the confidence set

$$\mathcal{C}_t \stackrel{\text{def}}{=} \left\{ \Theta = \mathbf{B}\mathbf{W} : \sum_{i=1}^M \left\| \hat{\mathbf{B}}_t \hat{\mathbf{w}}_{t,i} - \mathbf{B}\mathbf{w}_i \right\|_{\hat{\mathbf{V}}_{t-1,i}(\lambda)}^2 \leq L, \mathbf{B} \in \mathbb{R}^{d \times k}, \mathbf{w}_i \in \mathbb{R}^k, \|\mathbf{B}\mathbf{w}_i\|_2 \leq 1, \forall i \in [M] \right\}$$

where.  $L = \tilde{O}(Mk + kd)$ .

## Multi-task Linear stochastic bandit - regret

### Theorem

*With probability at least  $1 - \delta$  for all  $t$ , the regret of Multi-Task Low-Rank OFUL algorithm is bounded by:*

$$\text{Reg}(T) = \tilde{O}(M\sqrt{dkT} + d\sqrt{kMT} + MT\sqrt{d\zeta})$$

### Theorem

*For any  $k, M, d, T$ , with  $k < d < T$  and  $k < M$ , and any learning algorithm. There exist a multi-task linear bandit instance such that the regret of algorithm is lower bounded by*

$$\text{Reg}(T) \geq \Omega(Mk\sqrt{T} + d\sqrt{kMT} + MT\sqrt{d\zeta})$$

## Multi-task RL

undiscounted episodic MDP:

$$\mathcal{M} = (\mathcal{S}, \mathcal{A}, p, r, H)$$

multi-task episodic MDP:

$$\mathcal{M}^1, \mathcal{M}^1, \dots, \mathcal{M}^m$$

share the same state space and action space, but have different rewards and transitions

The total regret of  $M$  tasks in  $T$  episodes:

$$\text{Reg}(T) \stackrel{\text{def}}{=} \sum_{t=1}^T \sum_{i=1}^M \left( V_1^{i*} - V_1^{\pi_t^i} \right) (s_{1t}^i)$$

## Multi-task RL - approximate linear value functions

at  $h \in [H]$ , define the following function space

$$\mathcal{Q}'_h = \{Q_h(\boldsymbol{\theta}_h) \mid \boldsymbol{\theta}_h \in \Theta'_h\}$$

where  $Q_h(\boldsymbol{\theta}_h)(s, a) \stackrel{\text{def}}{=} \boldsymbol{\phi}(s, a)^\top \boldsymbol{\theta}_h$ .

$$\mathcal{V}'_h = \{V_h(\boldsymbol{\theta}_h) \mid \boldsymbol{\theta}_h \in \Theta'_h\}$$

where  $V_h(\boldsymbol{\theta}_h)(s) \stackrel{\text{def}}{=} \max_a \boldsymbol{\phi}(s, a)^\top \boldsymbol{\theta}_h$



## Multi-task RL - approximate linear value functions

inherent Bellman error (Zanette et al., 2020a):

$$\mathcal{I}_h \stackrel{\text{def}}{=} \sup_{Q_{h+1} \in \mathcal{Q}_{h+1}} \inf_{Q_h \in \mathcal{Q}_h} \sup_{s \in \mathcal{S}, a \in \mathcal{A}} |(Q_h - \mathcal{T}_h(Q_{h+1}))(s, a)|$$

where, Bellman optimality operator:

$$\mathcal{T}_h(Q_{h+1})(s, a) \stackrel{\text{def}}{=} r_h(s, a) + \mathbb{E}_{s' \sim p_h(\cdot | s, a)} \max_{a'} Q_{h+1}(s', a')$$

# Multi-task RL

in the case of multi-task RL, redefine the parameter space:

$$\Theta_h \stackrel{\text{def}}{=} \{(\mathbf{B}_h \mathbf{w}_h^1, \mathbf{B}_h \mathbf{w}_h^2, \dots, \mathbf{B}_h \mathbf{w}_h^M) : \mathbf{B}_h \in \mathcal{O}^{d \times k}, \mathbf{w}_h^i \in \mathcal{B}^k, \mathbf{B}_h \mathbf{w}_h^i \in \Theta_h^i\}$$

a generalization of inherent Bellman error:

$$\mathcal{I}_h^{\text{mul}} \stackrel{\text{def}}{=} \sup_{\{Q_{h+1}^i\}_{i=1}^M \in \mathcal{Q}_{h+1}} \inf_{\{Q_h^i\}_{i=1}^M \in \mathcal{Q}_h} \sup_{s \in \mathcal{S}, a \in \mathcal{A}, i \in [M]} |(Q_h^i - \mathcal{T}_h^i(Q_{h+1}^i))(s, a)|$$

# Multi-task RL - MTLR-LSVI

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**Algorithm 2** Multi-Task Low-Rank LSVI

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- 1: Input: low-rank parameter  $k$ , failure probability  $\delta$ , regularization  $\lambda = 1$ , inherent Bellman error  $\mathcal{I}$
  - 2: Initialize  $\tilde{\mathbf{V}}_{h,1} = \lambda \mathbf{I}$  for  $h \in [H]$
  - 3: **for** episode  $t = 1, 2, \dots$  **do**
  - 4:   Compute  $\alpha_{ht}$  for  $h \in [H]$ . (see Lemma 9)
  - 5:   Solve the global optimization problem 1
  - 6:   Compute  $\bar{\pi}_{ht}^i(s) = \operatorname{argmax}_a \phi(s, a)^\top \bar{\boldsymbol{\theta}}_{ht}^i$
  - 7:   Execute  $\bar{\pi}_{ht}^i$  for task  $i$  at step  $h$
  - 8:   Collect  $\{s_{ht}^i, a_{ht}^i, r(s_{ht}^i, a_{ht}^i)\}$  for episode  $t$ .
  - 9: **end for**
- 

optimization procedure in every episode:

$$\max_{\bar{\boldsymbol{\xi}}_h^i, \hat{\boldsymbol{\theta}}_h^i, \bar{\boldsymbol{\theta}}_h^i} \sum_{i=1}^M \max_{a^i} (\phi(s_1^i, a^i))^\top \bar{\boldsymbol{\theta}}_h^i$$

constraints:

$$\blacksquare \hat{\mathbf{B}}_h \begin{bmatrix} \hat{\mathbf{w}}_h^1 & \hat{\mathbf{w}}_h^2 & \dots & \hat{\mathbf{w}}_h^M \end{bmatrix} \leq \operatorname{argmin}_{\|\mathbf{B}_h \mathbf{w}_h^i\|_2 \leq D} \sum_{i=1}^M \sum_{j=1}^{t-1} L(\mathbf{B}_h, \mathbf{w}_h^i)$$

$$\blacksquare \bar{\boldsymbol{\theta}}_h^i = \hat{\boldsymbol{\theta}}_h^i + \bar{\boldsymbol{\xi}}_h^i; \quad \sum_{i=1}^M \left\| \bar{\boldsymbol{\xi}}_h^i \right\|_{\tilde{\mathbf{V}}_{ht}^i(\lambda)}^2 \leq \alpha_{ht}; \quad (\bar{\boldsymbol{\theta}}_h^1, \bar{\boldsymbol{\theta}}_h^2, \dots, \bar{\boldsymbol{\theta}}_h^M) \in \Theta_h$$

## Multi-task RL - regret

### Theorem

*With probability at least  $1 - \delta$  the regret after  $T$  episodes is bounded by:*

$$\text{Reg}(T) = \tilde{O}(HM\sqrt{dkT} + Hd\sqrt{kMT} + HMT\sqrt{d\mathcal{I}})$$

Key step to the result:

$$\sum_{i=1}^M \left\| \hat{\theta}_h^i - \dot{\theta}_h^i \right\|_{\tilde{\mathbf{V}}_{ht}^i(\lambda)}^2 = \tilde{O}(Mk + kd + MT\mathcal{I}^2)$$

## Multi-task RL - lower bound

### Theorem

*The expected regret of any algorithm where  $d, k, H > 10, |\mathcal{A}| \geq 3, M \geq k, T = \Omega(d^2 H), \mathcal{I} \leq 1/4H$  is*

$$\Omega(Mk\sqrt{HT} + d\sqrt{HkMT} + HMT\sqrt{d\mathcal{I}})$$

# Multi-task RL - MTLR-LSVI

Thanks!