

Project tips:

① Clarity: define your problem setup mathematically
(all symbols need to be well-defined)

* unifying notations from multiple papers

② Technical Quality:

* identify & discuss the key learning theory args
your project tries to answer.

* lit survey: avoid "laundry list". discuss
relationships b/w papers.

* implementation: for plots. make sure have error
bars.

③ Feel free to follow up by email.

Online newton step:

$$\Omega. \max_{u, v \in \Omega} \|u - v\|_2 \leq \beta.$$

$\{f_t\}_{t=1}^T$ are all α -exp-concave & L -lip.

λ : parameter for the algorithm.

— initialize w_1 to be any p_t in Ω :

- For $t = 1, 2, \dots, T$:

- show w_t .

- receive f_t .

- update w_t :

$$w_{t+1} = \underset{w \in \Omega}{\operatorname{argmin}} \left(\langle w, \underline{g}_t \rangle + D_{\Psi_t}(w, w_t) \right).$$

$$\Psi_t(w) = \frac{1}{2} \|w\|_{A_t}^2, \quad A_t = \lambda I + \tilde{\alpha} \sum_{s=1}^t g_s g_s^T$$

(Alternatively:

$$w_{t+1}^* = w_t - A_t^{-1} \cdot g_t$$

$$w_{t+1} = \underset{w \in \Omega}{\operatorname{argmin}} \|w - w_{t+1}^*\|_{A_t} .)$$

Analysis of online newton step:

Thm: $\lambda = \frac{1}{2B^2}$, $\tilde{\alpha} = \min\left(\frac{1}{8 \cdot B \cdot L}, \frac{\alpha}{2}\right)$.

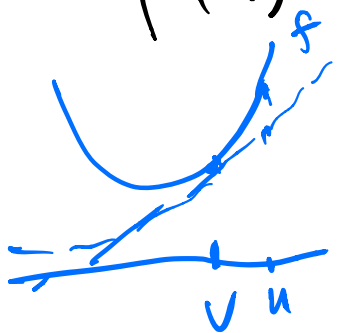
online newton step gives regret

$$R_T(\Omega) \leq O\left(\frac{1}{\tilde{\alpha}} d \ln T\right)$$

$$= O\left(\left(\frac{1}{2} + L \cdot B\right) \cdot d \ln T\right)$$

Key Lemma: If f is α -exp-concave & L -Lip. then, for any $u, v \in \Omega$

$$f(u) \geq f(v) + \langle \nabla f(v), u-v \rangle + \frac{\alpha}{2} \cdot x$$



$$\frac{1}{2} (u-v)^T \cdot \nabla^2 f(v) \cdot \nabla f(v)^T (u-v)$$

Pf of thm:

similar to "linearization" in OMD PS:

$$f_t(w_t) - f_t(u)$$

$A_t - A_{t-1}$

$$\leq \langle \nabla f_t(w_t), w_t - u \rangle - \frac{\alpha}{2} (w_t - u)^T \nabla f_t \nabla f_t^T (w_t - u)$$

Additional useful properties of exp concave fns:

① ~~f is α -exp-concave~~ $\beta \leq \alpha$
 $\forall w. \nabla^2 f(w) \succeq \alpha \cdot \nabla f(w) \nabla f(w)^T$
 $\Rightarrow f$ is β -exp-concave ?

$$\exp(-\alpha f(w)) \rightarrow \exp(-\beta f(w))$$

\parallel $g(w)$ \parallel $(g(w))^{\frac{\beta}{\alpha}}$

② f is twice differentiable & $\frac{\lambda\text{-sc. L-lip}}{\| \cdot \|_2}$

$$\forall w. \nabla^2 f(w) \succeq \lambda \cdot I$$

key observation: for unit vector \underline{a} , $I \succeq \underline{a} \underline{a}^T$

pf: expand \underline{a} to an orthonormal basis.

$$\underline{a} = v_1, v_2, \dots, v_d$$

$$I = (v_1 \dots v_d) \begin{pmatrix} v_1^T \\ \vdots \\ v_d^T \end{pmatrix} = \sum_{i=1}^d v_i v_i^T$$

$$I - \underline{a} \underline{a}^T = \sum_{i=2}^d v_i v_i^T \succeq 0$$

$$\sum_{i=1}^d (x^T v_i)^2 \geq 0$$

$$x^T \left(\sum_{i=1}^d u_i v_i^T \right) x = \sum_{i=1}^d (x^T u_i v_i^T x)$$

f is $\frac{\lambda}{L^2}$ -exp-concave.

continuing the ONS analysis:

$$f_t(w_t) - f_t(u) \leq \underbrace{\langle g_t, w_t - u \rangle}_{(*)} - \frac{1}{2} \|w_t - u\|_{A_t}^2$$

OMD: $w_{t+1} = \underset{w \in \Omega}{\operatorname{argmin}} \langle w, g_t \rangle + D_\Psi(w, w_t)$

$$\langle g_t, w_t - u \rangle \leq D_\Psi(u, w_t) - D_\Psi(u, w_{t+1}) + \frac{1}{2} \|g_t\|_*^2 \quad (*)$$

$$\Psi_t = \frac{1}{2} \|w\|_{A_t}^2. \quad \|\cdot\| = \|\cdot\|_{A_t} \quad \|\cdot\|_* = \|\cdot\|_{A_t^{-1}}$$

$$(*) \Rightarrow \textcircled{1} \leq \frac{1}{2} \|u - w_t\|_{A_t}^2 - \frac{1}{2} \|u - w_{t+1}\|_{A_t}^2 + \frac{1}{2} \|g_t\|_{A_t^{-1}}^2$$

$$\Rightarrow \underbrace{f_t(w_t)}_{D_t} - \underbrace{f_t(u)}_{D_{t+1}} \quad \begin{matrix} \text{ } \\ \text{ } \\ \text{ } \end{matrix} \begin{matrix} \|x\|_A^2 - \|x\|_B^2 \\ \|x\|_{A-B}^2 \end{matrix}$$

$$\leq \frac{1}{2} \|u - w_t\|_{A_{t-1}}^2 - \frac{1}{2} \|u - w_{t+1}\|_{A_t}^2 + \frac{1}{2} \|g_t\|_{A_t^{-1}}^2$$

$x^T (A - B)x$
 $D_t - D_{t+1}$

summing over t 's.

$$R_T(u) \leq \underbrace{\frac{1}{2} \|u - w_1\|_2^2}_{\textcircled{1}} + \underbrace{\frac{1}{2} \sum_{t=1}^T \|g_t\|_{A_t^{-1}}^2}_{\textcircled{2}}$$

bounding $\textcircled{1}$: $\leq \frac{\lambda}{2} B^2$

$A_t = \alpha B_t$

~~A_t~~

$$= \frac{1}{2} \cdot \frac{1}{2\alpha} \cdot B^2$$

$$= \frac{1}{2\alpha}$$

bounding $\textcircled{2}$: $B_t = \frac{1}{2\alpha} A_t$

$$= \frac{\lambda}{2\alpha} I + \sum_{s=1}^t \underline{g_s g_s^T}$$

$$\textcircled{2} = \frac{1}{2\alpha} \sum_{t=1}^T \|g_t\|_{B_t^{-1}}^2 \quad \mu = \frac{\lambda}{2} \\ D = L.$$

The Elliptic Potential Lemma:

suppose $u_1 \dots u_T \in \mathbb{R}^d$.

$$V_t = \mu I + \sum_{s=1}^t u_s u_s^T \quad \text{then}$$

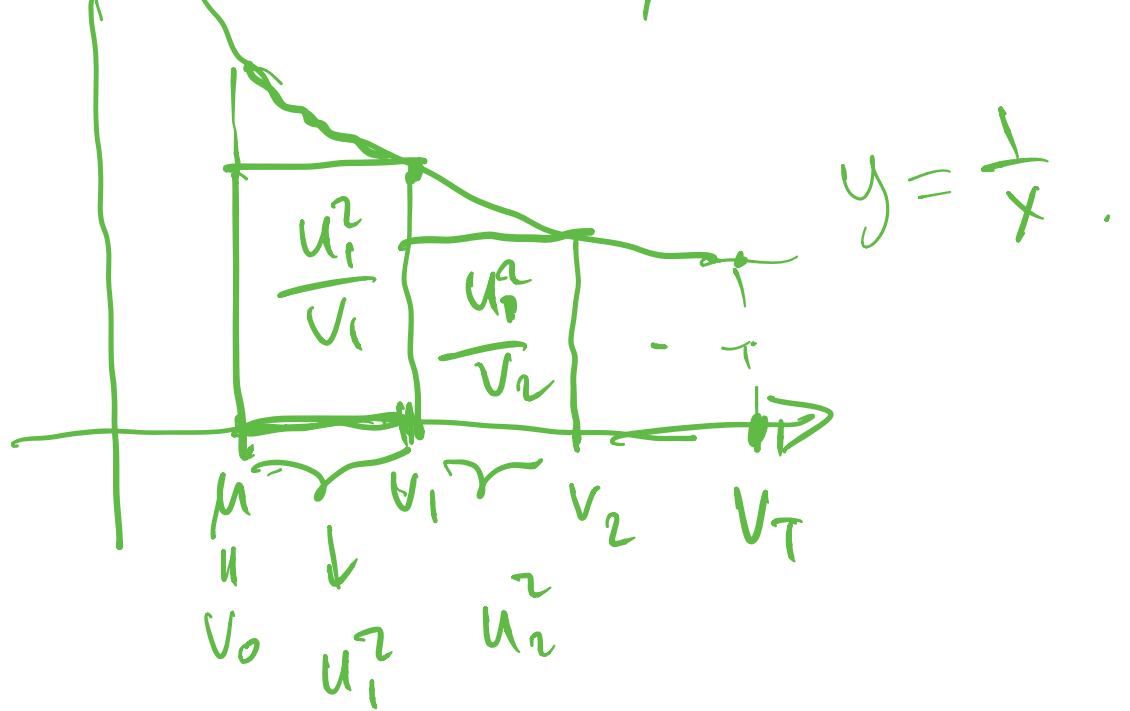
$$\sum_{t=1}^T \|u_t\|_{V_t^{-1}}^2 \stackrel{\textcircled{1}}{\leq} \ln \frac{\det(V_T)}{\det(V_0)} \quad \text{MS.}$$

If all $\|u_t\| \leq D$.

$$\stackrel{\textcircled{2}}{\leq} d \ln \left(1 + \frac{D^2 T}{d\mu} \right).$$

Ex: $1-d$. $V_t = \mu + \sum_{s=1}^t u_s^2$.

$$\sum_{t=1}^T \frac{u_t^2}{V_t} \leq \int_{\mu}^{V_T} \frac{1}{x} dx \quad \mathcal{O}(\ln T) \\ = \ln \frac{V_T}{\mu}.$$



plugging the elliptic pot. lemma to ②,

$$\begin{aligned}
 \textcircled{2} &\leq \frac{d}{2\alpha^2} \ln \left(1 + \frac{L^2 T \alpha^2}{d \lambda} \right) \\
 &= \frac{d}{2\alpha^2} \ln \left(1 + \frac{L^2 T \alpha^2 \beta^2}{d} \right) \leq \frac{1}{64 \beta^2 L^2} \\
 &\leq O \left(\frac{d}{\alpha^2} \ln T \right)
 \end{aligned}$$

In conclusion $R_T^{(n)} \leq \textcircled{1} + \textcircled{2}$

$$\leq O\left(\frac{d}{2} \ln T\right) \quad \text{✗}$$

proof of Elliptic Potential lemma:

show that $\forall t$:

$$\|u_t\|_{V_t^{-1}}^2 \leq \ln \frac{\det(V_t)}{\det(V_{t-1})} \quad (*)$$

$$(1-d: \frac{u_t^2}{V_t} \leq \int_{V_{t-1}}^{V_t} \frac{1}{x} dx)$$

Df of (*):

$$\det(A^{-1}) = \frac{1}{\det(A)}$$

$$\text{RHS} = -\ln \frac{\det(V_{t-1})}{\det(V_t)}$$

$$\det(AB) = \det(A) \det(B)$$

$$= -\ln \det(V_{t-1}) \cdot \det(V_t)$$

$$= -\ln \det(V_t^T V_{t-1})$$

$$V_{t-1} = V_t - u_t u_t^T$$

$$= -\ln \det(\underbrace{I}_{V_t} - \underbrace{V_t^T u_t u_t^T}_{V_t})$$

V_t

$$V_t^{-1} = V_t^{-\frac{1}{2}} \cdot V_t^{-\frac{1}{2}}$$

$$= -\ln \det(V_t^{\frac{1}{2}} (V_t^{\frac{1}{2}} - V_t^{-\frac{1}{2}} u_t u_t^T))$$

$$= -\ln \det(V_t^{-\frac{1}{2}} (I - V_t^{-\frac{1}{2}} u_t u_t^T V_t^{-\frac{1}{2}}))$$

$V_t^{\frac{1}{2}}$

$$= -\ln \det(I - \underbrace{V_t^{-\frac{1}{2}} u_t}_a \underbrace{u_t^T V_t^{-\frac{1}{2}}}_{a^T})$$

Fact: $\det(\underline{I - a a^T}) = \underbrace{u_t^T v_t^{-2} \cdot v_t^{-2} u_t}_{v_t^{-4}}$

$$= 1 - a^T a$$

(idea: $\hat{a} = \frac{a}{\|a\|}$)

$$I = \sum_{i=1}^d v_i v_i^T \quad v_1 = \hat{a}$$

$$I - a a^T = (1 - a^T a) v_1 v_1^T + \sum_{i=2}^d v_i v_i^T$$

eigenvalues = $(1 - a^T a, \underbrace{1, \dots, 1}_{d-1})$

Fact

$$\Rightarrow = \frac{1}{2} \ln \left(1 - \|u_t\|_{v_t^{-1}}^2 \right) \leq -\|u_t\|_{v_t^{-1}}^2$$

Fact: $\ln(1+x) \leq x$.

Fact

$$\Rightarrow \gg \|u_t\|_{v_t^{-1}}^2$$

Pf of inequality ②: $V_T = \mu I + \sum_{t=1}^T \mu_t \mu_t^T$

$$\ln \frac{\det(V_T)}{\det(\mu I)}$$

$$= \ln \det \left(I + \frac{1}{\mu} \sum_{t=1}^T u_t u_t^T \right)$$

Fact: $M: \lambda_1 \dots \lambda_d$

$$\sum_{i=1}^d \lambda_i = \text{tr}(M) = \sum_{i=1}^d M_{ii}$$

$$\det(M) = \prod_{i=1}^d \lambda_i$$

For all i

$$\text{AM-GM} \leq \left(\frac{\sum \lambda_i}{d} \right)^d \quad \left(\sum_i \sum_t u_{ti}^2 \leq T D^2 \right)$$

$$\|u_t\|_2 \leq D$$

$$\begin{aligned}
 &= \left(\frac{\text{tr}(M)}{d} \right)^d \\
 \text{Fact} \Rightarrow &\leq d \ln \left(\frac{\text{tr} \left(I + \frac{1}{\mu} \sum_{t=1}^T u_t u_t^T \right)}{d} \right) \\
 &\leq d \ln \left(1 + \frac{TD^2}{d\mu} \right) \quad \star
 \end{aligned}$$

Pf of quadratic lower
 lemma: see Piazza for link.

online learning w/ bandit feedback:

\mathcal{S} : stochastic multi-armed bandits.

Recall product recommendation:

For $t=1, 2, \dots, T$: $l_t(i)$:

environment draws $l_t \in [0, 1]^k$ (not revealed to learner)

learner selects action $a_t \in \{1, \dots, K\}$.

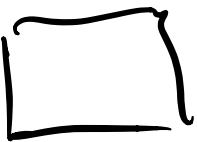
learner suffers loss $l_t(a_t)$.

and it does not see $\{l_t(a) : a \neq a_t\}$.

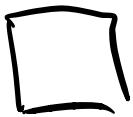
Assume: $\forall a : (l_t(a))_{t=1}^T$ are drawn iid from a distn over $[0, 1]$ with mean $l(a)$.

Goal, minimize: $\sum_{t=1}^T l_t(a_t)$.

Ex: slot machine game



1



2



K

challenge

- ①
- ②

learn which machine is rewarding
play machines that are rewarding

rewarding \rightarrow explore
rewarding \rightarrow exploitation